

Julia Garcia Gab

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EXPERIENCE

MICROSOFT

Product Designer

January-May 2023

- Improved Azure Arc's (cloud computing product) learning and onboarding experience using Figma, FigJam, and Fluent Design System to create high fidelity mockups.
- Conducted user research, competitive analysis, and heuristic evaluations to identify needs and insights, presenting results and tracking progress with FigJam, PowerPoint, and Azure DevOps.
- Collaborated with UX designers, researchers, product managers, and engineers within my team, and partnered with stakeholders and peers from other teams to align designs with business goals, technical feasibility, and common patterns across the platform.

HACK FOR LA

Lead Product Designer

March 2022-Present

- Lead design at VRMS (comprehensive volunteer management system) to understand and meet user needs, developing a Design System with Figma using Material Design and MUI for visual consistency.
- Partner with a cross-functional team facilitating iterative design and prototyping for feedback.
- Transformed an ambiguous work environment into a structured, collaborative space by engaging the team with clear communication, documentation and project management via Slack, GitHub, Figma, FigJam and Google Workspace.

RUFF PATCHES

Product Designer

April 2019-Sep 2021

- Collaborated with CEO to design a responsive website promoting pet adoption using Wix, Figma and Adobe XD, implementing a design system and components from scratch.
- Delivered multi-platform (web, mobile, tablet) designs including home screen, profile and card templates with prototypes, using Photoshop and Canva for content creation and editing.
- Updated the style guide, brand, and logo to refresh visual identity, leveraging graphic design skills to enhance online presence.

LEADERSHIP EXPERIENCE

HACK FOR LA

UI/UX Community of Practice Co-Lead

March 2022-Present

- Coordinate and host weekly meetings, supervise new volunteer onboardings, organize talks and workshops, and guide new users in their journey at Hack for LA and through their career development

EDUCATION

DESIGNLAB

Product Designer

- Completed +560 hours of UX coursework and created 3 capstones, collaborating with 3 Product Design mentors to gain comprehensive experience in the UX process.